Project Styles

This document is a style guide for our project. Try to follow these rules as closely as you can to ensure universal readability.

Class Member Ordering:

1. Static Variables
2. Static Properties
3. Static Methods
4. Member Variables (first the class, then inherited implementations)
5. Properties (first the class, then inherited implementations)
6. Constructors (default constructor first, if applicable)
7. Public Methods
8. Private Methods
9. Abstract Methods

Naming Conventions:

* Member Variables: **\_[name], Lower Camel**
* Class, Structs, Properties, and Public Functions: **Upper Camel**
* Private Functions: **Lower Camel**
* Constants and Enums: **All Caps, Underscores between words**

Spacing Conventions: